

# Place Value Shuffle



**Number of Players:** 2-4 players

**Object of the Game:** Build the largest 3-digit number and win all the cards.

**Set Up:** From a regular deck of playing cards, remove all the Jokers, Tens, Aces, Jacks, and Kings. Leave the Queens in the deck. They will count as zeros (0). You should now have 36 cards.

**Players:** Sit next to each other (not across like in regular war) and place the Number Club Mat in front of you. Pick a card from the deck. The player with the highest card deals.

**Start:** Dealer: Shuffle the cards and deal them all out, one at a time and face down. Each player should have the same number of cards. If they don't, check to make sure all the Jokers, Tens, Aces, Jacks, and Kings have been removed from the deck. Players: Stack your cards in a pile face down. Do not look at them.

**Play:**

1. Player on the dealer's left: You go first. Flip over the top card on your deck and place it in either the Hundreds, Tens, or Ones place on the Number Club Mat. Remember, you are trying to build the largest number.
  2. Play goes around to the left with each player placing a card in their Hundreds, Tens, or Ones place on the Number Club Mat.
  3. After all players have made a 3-digit number, the player with the largest number wins the round. Winner: In order to collect all the cards on the mat, you must correctly read the value of your number and all other losing numbers in this manner: If your winning number was 523 and the losing numbers were 321 and 212, you would say: "Five hundred forty three is larger than three hundred twenty one and two hundred twelve."
  4. Players: Check to make sure the winner says the numbers correctly. If s/he makes a mistake, the player with the second largest number wins the round and collects all the cards on the mat.
  5. Person on the winner's left: You start the next round by placing a card on the Number Club Mat. Play continues to the left so the winner goes last. This will give her/him an advantage.
  6. Winning: The player who collects all the cards is the winner. In a 3 or 4 player game, players who run out of cards must sit out. Play continues with the winning players until there is an ultimate winner.
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